

**Domain Expeditionary
Force
Rescue Mission**
by
Lawrence R. Spencer



A Science Fiction Story
based on the Top Secret transcripts
published in the book
"Alien Interview"

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DOMAIN EXPEDITIONARY FORCE RESCUE MISSION

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DOMAIN EXPEDITIONARY FORCE RESCUE MISSION

DISCLAIMER:

THIS BOOK IS A SCIENCE FICTION STORY.

The premise and characters in this book is based on the facts and ideas presented in the factual, non-fiction book 'Alien Interview', edited by Lawrence R. Spencer

This book is in no way factual, nor is intended to represent any factual information

whatsoever. This book is a contrivance of the imagination of the author. This book was written at the suggestion of Eric Pham who wanted to create a motion picture film script based on the ideas and premises of the non-fiction book, Alien Interview.

This book is a work of fiction only, and it not to be interpreted otherwise by the reader.

**Lawrence R. Spencer
Author
2013**



DOMAIN EXPEDITIONARY FORCE RESCUE MISSION

**Domain Expeditionary Force
Rescue Mission**

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Lawrence R. Spencer

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DOMAIN EXPEDITIONARY FORCE RESCUE MISSION

ABOUT THE INSIDE COVER
ART SYMBOLISM

The cover art symbolizes the presence and activities surrounding Earth of a secret, intergalactic society called The Brothers of The Serpent (BOTS).

This powerful remnant of the Old Empire has been using Earth as a prison planet for at least 30,000 years. Immortal Spiritual Beings (IS-BEs) are being transported from all over this and neighboring galaxies,

as "untouchable" or undesirable persons, and illegally imprisoned on Earth inside biological bodies.

The BOTS set up false façade civilizations on Earth as a trick to prevent IS-BEs from remembering their true origins. The BOTS maintain electronic detection devices, or "AQERTs, throughout this end of the galaxy to capture any IS-BE, who, on body death, may attempt to leave this region of space.



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According to the top secret transcripts published in the book, *Alien Interview*, a base in the Himalayas housing a battalion of 3,000 alien invaders from the Domain Expeditionary Force (DEF) was destroyed in a surprise attack by forces of the Old Empire under the direction of the (BOTS).

The members of the DEF battalion were given amnesia, along with all the other "untouchable" inmates on Earth, and have remained captive. In 5,965 BCE the DEF

sent a group of missionaries to Earth to locate and rescue the members of their lost battalion. This task proved more formidable and treacherous than anyone could have imagined.

The winged serpents or dragons are the emblem of the Brothers of The Snake (BOTS). This is a symbol commonly found in nearly all of the ancient societies of Earth in various forms.



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The star symbolizes the extraterrestrial power of the BOTS, who are the "gods" of Egypt and other ancient false façade civilizations. Priests of various Earth religions unwittingly assist them to maintain control through superstition and lies hypnotically implanted in the human population by the BOTS operation.

The circle within the star represents the planet Mars.

The jewel within the circle represents the

hidden, underground base of operations of the BOTS which administer remote, hypnotic mind-control activities used to monitor the inmate population on Earth.

The chalice, or grail, is a symbol of the AQERTS which capture the spiritual essence of all IS-BEs on Earth, including the members of the lost DEF battalion, and hold them in a perpetual state of amnesia and imprisonment inside of biological bodies.

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The symbol inside the chalice represents the IS-BEs of Earth, including those of the captured DEF battalion.

The prison planet Earth is encircled by the tails, or electronic force screens, of the BOTS that prevent IS-BEs from escaping.

* AQERT: Literally, Egyptian name for "the abode of the dead".



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PREAMBLE

"Once the IS-BEs expelled from the "Old Empire" arrived on Earth, they were given amnesia, and hypnotically tricked into thinking that something else had happened to them.

The next step was to implant the IS-BEs into biological bodies on Earth. The bodies became the human populations of "false civilizations" which were designed and installed in the minds of IS-BEs to look completely unlike the "Old Empire".

All of the IS-BEs of India, Egypt, Babylon, Greece, Rome, and Medieval Europe were guided to pattern and build the cultural elements of these societies based on standard patterns developed by the IS-BEs of many earlier, similar civilizations on "Sun Type 12, Class

7" planets that have existed for trillions of years throughout the universe."

-- excerpted from Top Secret government interview transcripts published in the book, "Alien Interview"

"Through clever and constant application of propaganda, people can be made to see paradise as hell, and also the other way round, to consider the most wretched sort of life as paradise." -- Adolph Hitler (20 April 1889 – 30 April 1945)

The evil of the world is made possible by nothing but the sanction you give it." -- Ayn Rand (January 20, 1905 – March 6, 1982)

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"When you think of the long and gloomy history of man, you will find more hideous crimes have been committed in the name of obedience than have ever been committed in the name of rebellion." -- C. P. Snow (15 October 1905–1 July 1980)

"Man is equally incapable of seeing the nothingness

from which he emerges and the infinity in which he is engulfed." -- Blaise Pascal (1623 - 1662)

*"We are the people our parents warned us about."
- Jimmy Buffett (December 25, 1946 --)*

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FOREWORD

"There are several obvious reasons that The Domain, and other space civilizations do not land on Earth or make their presence known. It takes a very brave IS-BE to come down through the atmosphere and land on Earth, because it is a prison planet, with a very uncontrolled, psychotic population. And, no IS-BE is entirely proof against the risk of entrapment, as with the members of

The Domain Expeditionary Force who were captured in the Himalayas 8,200 years ago."

-- Excerpted from the Official Transcript of the U.S. Army Air Force Roswell Army Air Field, 509th Bomb Group:

SUBJECT: ALIEN INTERVIEW, 26. 7. 1947, 1st Session published in the book *Alien Interview*, edited by Lawrence R. Spencer, 2008.

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DEDICATION

This book is dedicated to Matilda O'Donnell MacElroy, who has been rescued by and returned to active duty with the Domain Expeditionary Force.

May we all remember our true origins and recover the inherent spiritual abilities that are who we really are.

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A MESSAGE FROM MATILDA

On Tuesday, December 15, 2009 I received a very unusual and unexpected e-mail. At first, I thought it was sent as a prank. Usually, I wouldn't look past the Subject line before deleting it. But, as I quickly skimmed the body of the message the words "DEF Mission" jumped out at me, so I kept reading. After scanning it for viruses, I opened the text document that was attached.

Anyone who has read the book "Alien Interview" knows that I received letters, notes and Top Secret US military transcripts

of in 2007 as part of the "dying request" of an old woman I had spoken to on the phone only once, 10 years earlier. Her request was that I make them known to as many people as possible.

At that time Matilda O'Donnell MacElroy was living in Ireland, where she passed away a few months later. She served as a nurse at the US Army Air Force 509th Bomb Group in Roswell, N.M. in 1947. When the famous "Roswell Incident" happened, she was the person assigned to conduct a series of telepathic interviews with the lone

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surviving alien pilot of the crashed "flying disc".

Since July of 2008, when the book was published, I have done my best to let people know about the transcripts. I gave permission to have a PDF version of the book made available free of charge, knowing that once a digital copy of the book was published that it would spread all over the internet.

Along with the "help" of Google, which steals and publishes every book ever printed, as well as hundreds of "bit-torrent" websites that pirate copyrighted material with

unabashed abandon, and several internet radio show interviews I gave to explain how I came by the material, the book has spread like a viral pandemic.

I put up a website for the book (www.alieninterview.org) and started writing a Blog to speculate about the events and phenomena described in the transcripts.

It's difficult to know exactly how many people have read the book. But an educated guess, judging from the number of websites, chat rooms, blogs, forums and reproductions that come up in various key

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word searches, a safe estimate would be that at least 100,000 so far.

For those who are still interested in the material, regardless of whether or not they "believe" that the material is "fact" or "fiction", I am publishing the content of the e-mail and the attachment I received, in its exact, unaltered (except for formatting) form.

I don't think this material needs any further introduction or explanation from me. So, I'm publishing these documents, as requested of me by "Adeet-Ren", formerly identified on Earth as Matilda O'Donnell

MacElroy:

"...to those few who are willing to look and think for themselves, to discover possible solutions to the dilemma of being imprisoned on a planet and kept in a perpetual state of amnesia and chaos..."

And like "Adeet-Ren", who has lately returned to active duty as a member of the Domain Expeditionary Force :

"It is the most sincere desire of The Domain that all IS-BEs of Earth will eventually be recovered to their natural spiritual state of independence, power and immortality..."



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I think the Alien Interview transcripts make it clear that if we're ever going to escape from our imprisonment on Earth, we're going to have get busy doing it ourselves.

Eternity is in the future. And right now eternity doesn't look like a very pleasant

place to be headed.

As Matilda once said, "Good Luck to All of Us".



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COPY OF THE E-MAIL RECEIVED

From: Matilda MacElroy
<defbase33co07@gmail.com>
Date: Sun, January 24, 2010 11:25 am
To: Lawrence R. Spencer
<info@alieninterview.org>
Subject: DEF Mission Debrief

Dear Lawrence,
Before you destroy this message, please read the attached document entitled, "DEF

Mission Debrief". I assure you that, once you have finished reading the document, you will understand that this is a legitimate communication from me.

Since I mailed you the Top Secret US Army Air Force transcripts of my interviews with the Domain Expeditionary Force Officer, Pilot and Engineer, "Air", I have been informed that you did, indeed, publish the transcripts and my notes, exactly as you received them from me, in the form of a book.

Please accept my most grateful and sincere thanks for having gone to all of the time

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and trouble to do this. I understand that the book has been distributed freely on the communications network, and that it has been received with a good deal of interest by tens of thousands of readers. Of course, as expected, the majority of people on Earth will never be interested or notice it.

However, I am sending you this document to relay to those few who are willing to look and think for themselves, to discover possible solutions to the dilemma of being imprisoned on a planet and kept in a perpetual state of chaos and amnesia by The Brothers of The Serpent.

I have received authorization from my superior officers at the DEF Base to send this information to you. Ordinarily, such a communication would be absolutely forbidden and prevented by standard DEF procedure, which is to avoid contact with IS-BEs on Earth, unless it is a part of our mission to recover the 3,000 members of the DEF battalion that we attacked, captured, given amnesia and sent back to Earth to inhabit bodies by the Brothers of The Serpent prison operators.

As you have correctly assumed by now, I have the very good fortune of having been

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"rescued" from Earth by the DEF Mission of which Officer, Pilot and Engineer "Airl" is a member. I was unable to disclose a detailed description of my relationship with the DEF in the package I sent to you from Ireland. However, now that I have left my former body, as Matilda O'Donnell MacElroy, and returned to active duty with The Domain Expeditionary Force, I feel that it is appropriate to reveal more detailed information to you, and anyone else who may be interested.

As before, I am asking you to publish the attached document in its unaltered

entirety. It is understood that very few people on Earth will read it. However, the DEF Mission which has been stationed in this solar system since 5965 BCE, in search of the 3,000 members of the DEF "lost battalion", has been terminated and it's personnel will soon be recalled to the DEF Central Command Outpost for re-assignment to other duties, or to receive new orders regarding the disposition of our lost personnel.

I am sending you the attached document in the hope that some members of the "lost battalion" may read it, and in so doing,

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"remember" that they are not natives of the Old Empire, of Earth, or of the physical universe. Every member of the Domain Expeditionary Force is extremely valuable to us.

However, the DEF encountered extraordinary difficulties in contacting and recovering these lost personnel from Earth. This is due entirely to the amnesia / thought control mechanisms installed around Earth to ensure that it remains a secret prison planet under the control of the Brothers of The Serpent. As you will learn from the attached document, the DEF has exhausted

the resources and technology available to The Domain in this sector of this galaxy at this time.

The DEF will continue to use Space Station 33 as a base of operation for targets related to The Domain Expeditionary Force Invasion Plan. However, whether or not a renewed search for our lost personnel on Earth will ever become practical is not know at this time.

If any members of the lost battalion should read this document and wish to be contacted by the DEF, they have only to remember their true identity and "think"

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the thought. Meanwhile, as far as I am aware, the inmates of Earth are left to their own ingenuity and integrity to solve the problem of escaping from prison planet Earth.

It is the most sincere desire of The Domain that all IS-BEs of Earth will eventually be recovered to their natural spiritual state of independence, power and immortality, as embodied in the Eternally Benevolent Domain, by the principle of "All-Mother, and in the entity of "The Omniscient and Omnipotent Matriarch".

Your Eternal Friend,

"Adeet-Ren", a.k.a. Matilda O'Donnell MacElroy

Communication Authorization
DEFMO162589.32 - 24, Medical Officer, 1st Grade, "Raal-laam", Domain Expeditionary Force, PERSONNEL RECOVERY MISSION, Rest-Care-Cure Unit, Galaxy 3793, Sun 12, Space Station 33, Asteroid Belt

Transmission Authorization
DEFMO07MO162589.32 - 49, Domain Expeditionary Force Communications Officer 07, "Hezmel", DEF INVASION FORCE: MISSION 162589, Galaxy 3793, Sun 12, Space Station 33

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THE "ATTACHED DOCUMENT"

The document which follows, entitled, "DEF Mission Debrief ", is reproduced as received by me, with formatting changed required for publication in the form of a book.

As no footnotes or comments are needed,

the only alteration to the original text file I received was to format the fonts, headings, page and margin sizes to make them "prettier" and to conform with the printing requirements of the publisher.

-- Lawrence R. Spencer, Editor

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DEF NOMENCLATURE NOTICE

The following information has been translated as accurately as possible into the Earth language, "North American English", circa 2.0394 DEF Mission Cycles (**Note:** One DEF Mission Cycle = 5,000 Earth Solar years)

Earth Solar Date/Time: 2455119.2203588

All communications included in this transmission have been transcribed from telepathic communications between officers and personnel of DEF MISSION

162589.32.

All communications are encoded in the Universal Domain Invasion Nomenclature, version 163.256.598, for transmission to Domain Expeditionary Force Headquarters, Universal Sector 29, Spatial Grid Section 498 / 237 / 698, with the exception of three terms: "IS-BE", "Domain" and "Omnitheistic"

A word that accurately defines the concept of a personal, immortal, spiritual entity is not native to any known Earth language.

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Because Earth inhabitants are held in a perpetual state of amnesia, they no longer recall or perceive themselves as eternal spiritual entities. Therefore, the following definition is contrived and applied to the term "IS-BE":

"IS-BE" = the primary nature of an immortal being is that they live in a timeless state of "is", and the only reason for their existence is that they decide to "be".

Unfortunately, this definition does not include a description of the graduated scale of ability, mobility, understanding and power of an "IS-BE" that is commonly understood by citizens of The Eternally Benevolent Domain.

The nature of an IS-BE from The Domain is fundamentally unique, and does not share the peculiar features of IS-BEs who collectively create and sustain the Physical Universe. The

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universes of The Domain do not contain physical attributes, such as particles of solid energy or objects located in a space / time continuum.

"Domain" = The incomplete interpretation of the word "Domain" as a descriptive term for our civilization is supplemented by a more accurate and complete definition with the phrase *"The Eternally Benevolent Domain"*, under the guidance of *"The Omniscient*

and Omnipotent Matriarch" (abbrev: Omnimat) in accordance with the principle of *"All-Mother"*.

"Omnitheistic" = The philosophic principle that observes that every IS-BE is a "god". The primary differences in god-like ability or power between one IS-BE and another have to do with magnitude and a uniquely individual point of view.

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In keeping with the principle of "All-Mother", it is been observed that all universes are the creation of one or more IS-BEs, individually or in collaboration with or against other IS-BEs. All life-forms, not matter how varied, are conceived, created and animated by IS-BEs.

Each IS-BE creates all that it perceives, but does not necessarily care to perceive all that is has created. The

behavior of selectively choosing not to be responsible for one's own creation, alteration or destruction of a universe, or any part of it leads to the persistence of universes, which is called time.

The notion that there is only "one" god, as in monotheism, or that there are only a few gods who are responsible for the creation and causation of universes, as in pantheism, is an attempt by an IS-BE to deny responsibility for oneself and

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for one's own creations. Such denials do not alter the fundamental nature or ability of an IS-BE, and confirms that an IS-BE is the source of all perception.

The philosophical premise of "Omnitheism" is defined as the observation that all IS-BEs are gods. There are as many "gods", in number, quality and order of magnitude of

power, as there are Immortal Spiritual Beings.

WE CREATE THE ETERNALLY BENEVOLENT DOMAIN!

Attested:

Domain Expeditionary Force Communications Officer 07, "Hezmel", DEF INVASION FORCE: MISSION 162589, Galaxy 3793, Sun 12, Space Station 33



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DEF PERSONNEL REORIENTATION MANUAL

Reorientation of "Lost Battalion" Personnel Adeet-Ren*

Compiled by
Medical Officer, 1st Grade, "Raal-Laam"
Domain Expeditionary Force

PERSONNEL RECOVERY MISSION

Rest-Care-Cure Unit

Galaxy 3793, Sun 12, Space Station 33, Asteroid Belt

*The DEF personnel name for Matilda O'Donnell MacElroy is "Adeet-Ren" (pronounced: in N.A.E. as "add-eat-wren")



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DEF P.R. MANUAL, SECTION ONE:

**PREREQUISITE CRITERIA FOR
RESCUE FROM EARTH**

NOTE: *Although the best efforts of DEF Missionaires have produced a few successful rescues, as noted in the attached debrief, the DEF discovered that the following actions must be taken by any IS-BE, on their own volition, in order for any rescue assistance to be effective, as follow:*

SEQUENCE OF PERSONAL RECOGNITION

- The first step is to discover that you are an IS-BE.
- Next, discover that you are a prisoner.
 - 1) as an IS-BE in a biological body, and
 - 2) as an inmate on a prison planet
- Remember that you came to Earth from another planet, galaxy or universe. (The exact origin point

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and date of arrival on Earth should be established precisely.)

- Decide whether you want to escape from Earth, or remain imprisoned in perpetuity.

If you choose to escape from Earth, please continue reading the remainder of these materials. If not, any further assistance to you by The Domain is impossible.

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DEF P.R. MANUAL, SECTION TWO:

SUMMARY OF RECOVERY AND REORIENTATION OF DEF LOST BATTALION MEMBER: Adeet-Ren

Shortly after your first encounter with Officer, Pilot and Engineer Airl at the Roswell US Army Air Force Base where you were stationed as a Flight Nurse in 1947, you became increasing aware that there was far more to your relationship, and to your

existence, than was initially apparent.

As recounted in the your notes, and the military transcripts of the interviews with Airl, the first recollections of your previous relationship with The Domain began when you realized that you could communicate telepathically with Airl. This revelation, by itself, was enough to startle you out of the haze of amnesia in which you had been held captive on Earth for nearly 10,000 years.

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Although the realization of direct spirit-to-spirit communication may have been shocking and dramatic, after 10,000 years of human oblivion, it was not enough, in itself, to awaken you from your hypnotic sleep. The communication you began with Airl in 1947 was continued over the following 60 years of your life on Earth, and improved steadily during that time.

Since then you have learned that recovering the lost memory of one's own identity,

after having undergone the electronic shock and hypnotic "treatments" secretly and forcefully administered by the Brothers of The Serpent, seemed nearly impossible. In fact, to date, only a few of the Officers, pilots, specialists and support personnel from the 3,000 member DEF Battalion who were murdered, captured and incarcerated on Earth for 10,000 years have been recovered to active duty. You are one of the fortunate

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few who have returned to active duty with the DEF.

Considering that DEF Mission162589.32 has been deployed in a full-time effort to locate and recover your compatriots for more than 1.5946 mission cycle, since 5,965 BCE, you may consider yourself very, very fortunate indeed. Had it not been for the very unusual circumstances of the crash of the craft piloted by Officer Airl at Roswell, it is very likely that you would still

be inhabiting a humanoid body on Earth rather than enjoying your freedom and responsibilities, once again, as a member of the DEF.

As you know, you are currently stationed on the DEF base in the asteroid field which is part of the installations of Space Station 33 in the solar system surrounding Earth. The communication you are reading now has been translated into North American English by Communications Officer 07,



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"Hezmel", with whom you have become acquainted since your return to active duty. She is also assisting you to recovery your IS-BE memory which was so greatly impaired while on Earth. Since Hezmel has been a communications specialist for billions of years, she is very well acquainted with thousands of indigenous languages and cultures across the vast space controlled by The Domain.

According to the account of your initial

meeting, in the debrief provided to the DEF by Officer Airl, the first "words" or impressions that you understood were the answers the following questions during those interviews:

"What type of society do you have?", to which Officer Airl replied, "ORDER. POWER. FUTURE ALWAYS. CONTROL. GROW."



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The next question asked was, *'Are there other intelligent life forms besides yourself in the universe?'*

Officer Airl replied, "EVERYWHERE. WE ARE GREATEST / HIGHEST OF ALL."

In retrospect, after more than 60 years of continued communication with Airl, and other members of the DEF rescue mission, you have recovered a much more complete understanding of her answers to these questions about The Domain.

These interviews were published on Earth after your "death", or departure from the body in 2008. Thankfully, the transcripts and notes, and comments you provided were duplicated the faithfully, so it is not necessary for me to make any comments or corrections concerning that material.

Now the "Pandora's box" has been opened on Earth to reveal the truth behind many of the secrets under which the IS-BEs on Earth exist, it is now necessary, in order

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to enhance your recovery, to share a much more complete, and detailed description of The Domain with you. Please read this material, as it will help you to regain your memory of who you really are and where you came from.

The DEF Mission has discovered that one of the fundamental aids to memory recovery is to review images, and information about the past, both on Earth and before you came to Earth.

Now that you have returned to active duty with the DEF, the faint outlines you regained through your conversations with Airl, and other DEF personnel, have begun to be filled in with light, form and life. Also, the understandings are substantial, accurate and will help to emancipate you from the false "reality" built upon the memories installed in your mind by the amnesia and mind-control operation of The Brothers of The Serpent!

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Let us begin by describing the differences between your life on Earth, as a captive of and long-time resident of The Old Empire, and the universe of the IS-BEs who are from The Domain. You will discover that the contrast between these two "universes" will be very enlightening to you in your personal effort of "self-recovery".

The following Introductory Reorientation Material has been organized as a comparison between your life in the

physical universe, on Earth, and your life in The Domain, and as a member of the DEF, using several general categories, as follow. After you have reviewed each of these sections, your personalized rehabilitation program will begin:

DIFFERENCES BETWEEN EARTH and THE DOMAIN

1. Physical Universe Survival vs.. The IS-BE

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2. Physical Universe IS-BE Behavior vs. Domain IS-BE Behavior
3. Human Games vs. Domain Games
4. Physical Universe Time vs. Domain Time
5. Amnesia vs. Memory (of Identity, locations, activities and possessions)
6. Planetary Environments vs. IS-BE Universes

7. Body Hierarchy
8. Technology of Entrapment
9. Intentional Chaos vs.. Benevolent Control
10. Language vs.. Communication by Intention
11. The Tree of Life vs. Psionics
12. Sensation: Perception vs. Creation

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1) Physical Universe Survival vs.. The IS-BE

Even though this unit of the DEF base is located in the asteroid belt (the shattered chunks of a planet that was blasted to bits in an ancient war) far away from the DEF Central Command Facility, we have access to The Domain Expeditionary Force Research Archives. These Archives include information from reconnaissance missions that complete their research far in advance,

and as preparation for, the launch of an actual invasion force into new universes, galaxies or other spatial zones designed by The Domain for acquisition.

According the DEF Research Archive , the Physical Universe is only one many possible universes that coexist, independently, and exclusively of the others. Each universe, when it has grown to a size or magnitude worthy of consideration for invasion by The



Domain, has been imagined, conjured and constructed by one, or more, IS-BEs.

In the case of the Physical Universe, this is a solidified amalgamation of the independent universes created by innumerable IS-BEs through a near infinity of time. For an Immortal Spiritual Beings, the idea of survival is the outcome of an extensive, convoluted and distorted series of ideas and events that have devolved through a nearly infinite period of time.

Before the beginning of the physical universe there had existed, for a nearly infinite duration, indefinable in terms of time, a concatenation of IS-BE whose ability to create an illusion were immense and incomprehensible in terms of time, space, objects or energy. The closest approximation would be to describe them as "magic".

Of course, magic is in the eye of the observer of inexplicable events or phenomenon. Let



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it suffice to say that the interplay of "magic", and counter-play of magicians, one against the others, resulted in a universe of phenomenon which are still dimly recalled by IS-BEs in the physical universe, who had once been a part of this earlier wizardry and wonder.

As the ability and power required of an IS-BE to act as a wizard or god, is largely forbidden, forgotten and forsaken in this universe by it's jealous inhabitants, there is

little need to speculate on the nature of it beyond the observation that it no longer seems to exist as a "reality". Nonetheless, children and some few artists can still recall brief snatches of serenely splendid and / or tumultuously terrible events which are retold in fairy tales, comic books, fantasies and fables.

Originally, each IS-BE, or group of IS-BE created in a space and into which illusions were conjured. Just as you create any object

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in your mind, by imagination, it remains there only so long as you continue to imagine it. When you remove your creative attention, the object disappears. So to, were those universes.

Eventually, these IS-BEs grew tired of having to continually perpetuate an illusion in order to have a universe. Apparently, this laziness, so to speak, was spawned by the desire to have one's creative illusions admired by other IS-BEs.

So, in order to sustain an illusion long enough to be viewed and admired by others, IS-BEs began to make there illusions linger, by making them out of solid particles, rather than thought alone.

The concept of an "eternal" universe, that would endure forever, could be built of indestructible particles, consolidated into larger forms, could be used as building material in an ever-expanding space. The theory was sound, perhaps, but the

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actualization was flawed in that, once built, it could not be "unbuilt".

A small analogy is the painter who carefully places bits of colored pigment on a canvas so that their "universe" will remain in place long enough to be seen and admired by others.

The lust for admiration of ones own creation, so universally exhibited in the behavior of IS-BEs who created what came to be the physical universe, seems to be the

lowest common denominator that ended in a coalescence of all IS-BE universes into one, combined universe made of everlasting bits of energy and matter.

Overly a nearly infinite time IS-BEs expanded the practice of perpetual creation of energy and objects to be admired until a creation, if not admired sufficiently, was abandoned, while the IS-BE went off to create other solid illusions which he hoped would attract more attention from others.

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Eventually, this free-for-all of creation degenerated into a sort of "game", wherein the players competed for admiration. Illusions, in order to be perpetual, were subjected to alteration, or modification. Continued, ad infinitum, the "game" degenerated into increasingly more elaborate, convoluted tricks and charades of petty competitive jealousies, that enabled counter-creation, and destruction of the creations of others.

IS-BEs joined together in groups to make bigger, more complex and sustainable illusions. Other groups opposed them. Others stole or destroyed the creations of others. When one becomes a member of a larger group it is very difficult to maintain an individual identity. The IS-BEs forgot that they, individually, were the "god" or creator of universes.

Periodically, IS-BE from other universes invaded and conquered all or parts of the

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physical universe, just a The Domain is doing at this time. In so doing, the creative or destructive elements of those IS-BEs and their own universes were commingled to further complicate and confuse this universe. To date there have been six such incursions, the fifth and six of which are ongoing at this time.

Ultimately, the IS-BEs gave up their individual creative power, lost in the confusion of mutually created, altered,

destroyed and abandoned ideas, illusions, energy and objects.

Galaxies of scattered, shattered planets, gaseous clouds, negative energies, radiant stars, swirling in an infinite vacuum of black space is the resulting residue of the contest for admiration between IS-BEs in this universe.

And what of the IS-BEs themselves? Who are the creators, conjurers, collaborators, who are, individually and collectively, the

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"god" of this universe? As far as The Domain has determined, they are the only surviving inhabitants of an ancient, post-apocalyptic "home" they built for themselves. A home that they built, remodeled, destroyed, and rebuilt from ruined rubble, and billion, billion, billion times over.

The history of Earth is a microcosmic reflection of the macrocosmic decay of the physical universe. And, as unpleasant as the reality of a prison planet may be, the image

of the "Creator" can be seen reflected in the bathroom mirrors of Earth and every planet in the myriad galaxies.

Every creature who is a citizen of this IS-BE community is now captive within the crumbled walls of an unadmired citadel of their mutual creation.

The purpose of The Domain Expeditionary Forces, inspired by the principle of "All-Mother" in The Eternally Benevolent Domain, is to recover, not only our own

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IS-BEs who are captive on Earth, but any other IS-BE who may still be willing and able to recognize and rediscover the creative powers required to create, and co-create, universes with imagination.

There are other universes. The Domain in one such. It is a universe in which an IS-BE can play a game, free from the lust for admiration, which is the ultimate and inevitable folly that leads to the of destruction of all imagination and illusion.

Essentially, the difference between The Eternally Benevolent Domain and the Physical Universe is this:

The maxim of the Physical Universe is SURVIVAL.

Survival is accomplished by persisting in an established environment. The physical universe has already been created, the rules firmly set, the objects and spaces are solid and indestructible. Innovation is not permitted. Agreement is mandatory.



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The maxim of The Domain is BE and/or CREATE.

To BE is the definition of an IS-BE. A state of being is sufficient unto itself as an activity, or non-activity, for an IS-BE. For the majority of IS-BEs creation is the fundamental state of being.

Being and creation are unlimited, indefinable qualities from which any universe is conjured. That a universe must be sustained and solidified in order to be

a universe is not required. The instant of creation, repeated, causes persistence in a universe, and makes perception and communication within a universe possible between IS-BEs. However, a creation can be erased, or altered, simply by creating a new, or different creation. The Domain is a continual, cooperative act of creation between IS-BEs who are bound by the principle of All-Mother, under the guidance of Omnimat.



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BENEVOLENT DOMAIN!**



2) Physical Universe IS-BE Behavior vs. Domain IS-BE Behavior

The principle and fundamental differences between IS-BEs of The Domain and the IS-BEs of the physical universe, are few and simple:

- Physical universe IS-BEs demand the playing of a game. They consider that they, themselves, do not or can not exist without an amusement provided to them by

overcoming obstacles interposed to obstruct the attainment of some imagined goal, status, or possession.

- Each component part of a game is an artificial contrivance, which the players pretend to be "real".
- The players agree that space exists in which barriers and the goals are real, and desirable.



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- IS-BEs create objects in the space with which to play.
- Once created, objects may not be destroyed, although they may be altered in form.
- The fundamental purpose of all games is having a game to play.
- Boredom is the undesirable state of being for which the playing of games is thought to be an elixir or remedy.
- A game is a condition that requires agreement, motion and admiration, or, that admiration be withheld from players.
- Gaining admiration from other players is the most desirable goal for any game.
- In the physical universe, it is forbidden NOT to participate in the game, even as a spectator.

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- Every IS-BE is required, by agreement, to participate in the game, either as a proponent of a goal, an opponent of a goal, or as a spectator.
- Goals, or rules for playing, are created by relatively few IS-BEs but agreed upon by many, so that the number of players is maximized.
- The ultimate outcome of every such game in the physical universe is that all the players and bystanders are crushed into becoming "pawns" in a state of endless turmoil and chaos which gradually coalesces into a solidity that becomes the universe itself.
- No victory or escape in the game is possible. If there ever were to be a "victory", the game would end!
- The game is never allowed to end. It is eternal, and ever-expanding,

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just as the playing field upon which the game is played, the physical universe, expands eternally.

- The motions of the players and the playing field is monitored by the players. This is called time.

IS-BEs of The Domain have not such agreements, conditions or impositions placed upon them by other IS-BEs of The Domain.

Every IS-BE is allowed to coexist, freely.

Of course games certainly do exist in The Domain. But, the IS-BEs who play in these games do so willingly, if they chose to participate at all.

The DEF is one such game in which all of the "players" or personnel in the game of voluntary participants. They can enter and leave to game at will without recrimination or expectation from the others. No admiration is required.



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However, the degree of integrity associated with the promise or agreement given by an IS-BE to another IS-BE or group of IS-BEs within The Domain is inviolate. Once given, an IS-BE in The Domain does not relent until his or her agreement has been fulfilled.

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3) Games vs. All-Mother

The primary difference between IS-BEs of The Domain and those of the physical universe is the condition known as "games". In The Domain it has long been observed that in order for each individual IS-BE to remain free from intrusion or tyranny imposed on them by more powerful, or less ethical IS-BEs, we must cooperate to defend and nurture each other. A principle of benevolent mutual respect for all IS-BEs,

and the universes they create / occupy, is referred to as "All-Mother".

"All-Mother" is a philosophy in which the behavior or conduct of an individual and groups of IS-BEs is adjudicated based on the logical premise that in order to sustain optimum freedom, order and serenity for all IS-BEs, each IS-BE must serve all IS-BEs.

This premise is not intended to eliminate disagreements between IS-BEs, but to

mitigate destruction or chaotic behavior between them.

"All-Mother" assures the inherent right of an individual IS-BE to approach, depart from, or not interact, with other IS-BEs while maintaining an optimum serenity.

The purpose of The Domain is to defend the right of an individual or group of IS-BEs to create a universe, or not, at their own discretion.

It has been observed that when

responsibility for maintaining organization within the co-created universe shared by all IS-BEs is not defended and preserved, each individual IS-BE is deprived of the freedom assured by the power of a collaborative, creative will and combined power.

The Omniscient and Omnipotent Matriarch (abbrev: Omnimat) is an IS-BE who acts as magistrate of The Domain.

- Through preeminent power, wisdom and benevolence,

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Omnimat supervises and enforces the principle of All-Mother within The Domain.

- Omnimat does not create, destroy or alter universes.
- Omnimat may, or may not, enforce penalties or restrictions upon IS-BEs when violations of the principle of All-Mother occur within The Domain.

- The discretion and judgment of Omnimat are inviolate.
- Omnimat enforces all judgments.

To the degree that IS-BEs of The Domain do not need or desire admiration, and are not compelled to "play" a game at all times, the power, stability and serenity of The Domain remains relatively stable, when compared to the physical universe.

(The physical universe is, by definition, an infinite, icy void cluttered with

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random sources of savage energy combined with mindless chunks of matter. The massive and chaotic construction of the physical universe is utterly antipathetic to the spiritual "nothingness" which is the

intelligent source of life forms and of universes.)

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It is imperative that the essential freedom, serenity, social order and power of The Domain be preserved and disseminated across other universes. Thereby, the well-being of all IS-BEs is served.

4) Physical Universe Time vs. Domain Time

The concept of time in the physical universe is derived from an arbitrary measurement of the motion of objects through space.

Although the space of the Physical Universe is nearly immeasurable, and continually expanding, the entire space and all of the objects in it are in the same time.

The frequency or cyclical pattern of the movement of objects in space, when measured, constitute a method of "time keeping". The measurement is modified by the point of view from which the space and objects are viewed.



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The importance assigned to the objects and their motion, is relative to the point of view of the viewer. For example, "time" to a hummingbird is not the same as "time" for a sloth. Likewise, "time" for a space ship pilot traveling several trillion light-years in a day, is not the same as "time" for a human being on Earth, who must inhale one breath oxygen every few seconds in order to avoid body death within five minutes.

The frequency of this vibration is one

of the many phenomena which define the peculiar characteristics of the physical universe. However, it must be carefully noted that these phenomenon are specific to the physical universe ONLY. They do not apply to any other universes encountered by The Domain Expeditionary Forces, so far.

By contrast, time in The Domain is not necessarily limited to the constraints defined by the laws or agreements of a single space or universe. Inasmuch as there are



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a nearly infinite number of universes, each with their own measurements of "time", or "state" of existence, or "no-time", The Domain, and DEF Personnel must operate within the relative rules or conventions for each universe respectively.

For example, in the physical universe, the DEF measures time in terms of "mission cycles". Each mission cycle has the equivalent value of 5,000 Earth Solar years. This is due to the observation that

it is convenient for DEF missionaries to volunteer for duty for a period of not less than one mission cycle. Also, serving with the DEF for less than one mission cycle is not practical in that any significant mission objective and target requires significant logistics, coordination and execution.

In short, time is relative to the rules of each individual universe.

Universes can vary widely according to the creative ideas and opinions of each



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individual IS-BE. Each IS-BE is a universe unto themselves. An IS-BE can change their "mind" or opinion about anything and everything at the speed of thought. Therefore, a universe can exist in one moment of "time" and not exist in the next. Many universes may coexist simultaneously, either interacting or not, without reference to any others.

In the same fashion, groups of IS-BEs, through collaboration and agreement,

can create, perpetual, alter and "un-create" universes, and therefore, time.

As a result of the sequential measurement of objects, (events) in the physical universe space, one can track a sequential series of motions, such as the rotation of planets around a star, the movements of stars within galaxies, galaxies relative to other galaxies, and so forth. IS-BEs use this sequential time as a tool to judge the relative "age" of events in their own experience.



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This is what IS-BEs in the physical universe call "memory". This memory is maintained and considered to be "sacred" by each IS-BE. These usually take the form of pictures, sensations, and motion recordings.

The memory is stored in the sequence in which the events or motions of the physical universe were observed, from his or her personal vantage point. IS-BEs often share or trade their memories with other IS-BEs as a convenient way to expand their own

experiences.

Although this is a convenient tool for the IS-BE, it violates the essential spiritual state of the IS-BE, which is a continuous moment of "is" emanating from a decision or thought to "be". Therefore, there is no actual "time" for an IS-BE. However, when an IS-BE has forgotten this fundamental fact, for the sake of playing a game, this artificial "time" factor can prove to be a liability.

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A secondary factor, in the specialized case of IS-BEs who have had "memory" erased and altered by the BOTS, is that one can not measure the passage of time using the "deteriorization of matter" as a clock to determine the "age" of objects.

The reason for this is that a fundamental building block of the physical universe is the "conservation of energy". That is to say that all energy, particles and objects are made of condensed particles in the physical

universe. Each particle is indestructible. Each particle of energy or matter, no matter how gargantuan or miniscule, was created by the "thought" of an IS-BE.

This is why the physical universe in a "ever-expanding" universe. IS-BEs continue to create, combine, solidify, dissemble, recombine particles and objects in space, but the original particles always exist.

One can "destroy" a mountain or a star by dispersing them into their original particles,

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but the particles themselves cannot be destroyed. Although a mountain, or statue or ocean may dissolve, the component particles remain unaltered.

Many of the inmates on Earth were told that history written by priests that record the time track of hypnotic commands of the BOTS, gave the age of "creation" of the physical universe as 3987 B.C.E.

On Earth, the estimation of the age of the planet, and the universe, using the

"deteriorization of matter" as a theoretical gauge, contributes greatly to perpetuate the amnesia / hypnosis mechanism on the BOTS prison planet. The most recent mythology being preached by the prison system priests, and scientists to the inmate population of Earth, is that the universe is only four and a half billions years old!

Of course, these absurd impossibilities are an excellent demonstration of how

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powerful and overwhelming the BOTS amnesia / hypnosis mechanism can be!

A routine hypnotic trick the BOTS use to reinforce amnesia is to reverse memory, or history. This mechanism creates the illusion that events that have already occurred in the past have not yet happened, but may be possible in the future, and visa versa.

On Earth, writers of science fiction commonly describe events that actually

took place billions or trillions of years ago, but attribute these events to the future. In part, this is a reason that people describe "modern" architecture, or design as "futuristic". In fact, these designs have been remembered from ancient civilizations from which the artists or designers were captured and sent to Earth as "untouchables".

The memory of an IS-BE can never be permanently erased. However, it make

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be covered, like a curtain, with force, deception, and trickery. When the trickery is revealed, the curtain is lifted and accurate memories may be restored.

The actual "age" of Earth, and the physical universe cannot be determined precisely, but is certainly on the order of several quadrillion Earth years. This estimate is based on the first hand observations and records of IS-BE from The Domain, and from the physical universe, who, during

their nearly infinite immortality, remember when a preceding universe decayed, and gradually devolved into the "solid" universe resulting from the "collision" of many universes.

Written and pictographic books, and military records captured from the Old Empire central government planet in the Draco system, recently destroyed by the DEF (8,050 B.C.E.), indicate a similar age.



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5) Amnesia vs. Memory

The Brothers of The Serpent have used the phenomenon of "time" and "conservation of energy" to create mental "tricks" or delusions, which when combined with overwhelming force of electronic weapons, can cause an IS-BE to "forget" everything they have observed or experienced in the physical universe.

This tremendous electronic force, when

focused intensely on the IS-BE, and combined with a hypnotic command to "forget" causes a loss of memory or amnesia. When the force is magnified, and, at the same instant, a "false memory" is forced onto the IS-BE, this can cause "permanent" memory loss.

The IS-BE memory is not actually lost, but the IS-BE conceives that it is "gone" because the electronic force, combined with the hypnotic suggestion, acts like a magicians

"slight of hand", to misdirect the attention of the IS-BE long enough to "erase and replace" the actual memory.

An additional "trick" the DEF Mission discovered recently is the BOTS shock / hypnosis mechanism can be used to superimpose a "reverse" time track on the IS-BE. This is commonly seen in science fiction books and motion pictures on Earth, wherein experiences or memories of the "past" are reversed and called "futuristic".

An IS-BE can become quite confused and disoriented by these tricks.

These are the fundamental mechanisms, used repeatedly (after the death and departure from a body by an IS-BE at the end of each lifetime) by the BOTS to create and maintain a "prison" on Earth. All of the "prisoners" are "treated" in this fashion. This is why it is essential that the mechanisms of the BOTS, which are installed throughout

this end of the galaxy, be discovered and destroyed for the DEF.

Fortunately, an IS-BE does not truly, ever, forget who they are, but their memory can be submerged by electronic forces that make the IS-BE very reluctant to "remember". Or, the memory can be supplanted by "false memories" or hypnotic suggestions that create the delusion that the past is the future, and so forth.

The DEF is working on enhancing our ability

to reverse the adverse effects of the BOTS operation. However, this has proven to be a tedious, one-on-one procedure, as you, yourself are experiencing.

We have learned to drastically accelerate memory recovery by exposing the IS-BE to images or pictures of actual objects, events, places, and events that are familiar to the IS-BEs own, personal experiences. However, these experiences differ from one IS-BE to the next.

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In the case of DEF personnel, such as yourself, we have the advantage of transporting you, as an IS-BE, back to a Domain Central Base, from which your entire personal "history" can be reconstructed from The Domain Archives. When you are exposed to enough of the experiences, places, friendships, languages and familiar "possessions" of your life in The Domain, you will naturally "remember" your actual identity.

Unfortunately, the DEF in unable to use this convenient short-cut for the rest of the IS-BEs on Earth, as they are still inhabiting a biological body, and cannot be transported anywhere in a space craft. Nor would such an undertaking be practical, even if it were possible, as biological bodies are far, far too fragile to endure the rigors of intergalactic space, much less the tremendous logistics involved in keeping a biological body alive in a sustainable planetary civilization!

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The "home" planets of these IS-BEs may still exist, but the Old Empire influences that made them "untouchable" are still in place. It is unlikely that this condition of cultural and spiritual tyranny will be changed in this galaxy in the foreseeable future.

Although The Domain is willing to assist, we do not have authorization of invest resources in salvaging the general population of Earth at this time. According the current Domain Invasion Schedule it

will be only one mission cycle before the main body of our invasion force reaches this galaxy, at which time other uses have been designated for Earth.

Until that time, the IS-BE "inmates" of Earth are left to recover their own memory, and, if possible, get themselves out of prison. If they are unable to do so, we are unable to assist them, as there are higher priorities, as designated by DEF Command Authority.



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6) Planetary Environments vs. IS-BE Universes

Earth is identified by The Domain as a Class 7 planet, heavy gravity, nitrogen/oxygen atmosphere planet, with biological life-forms, in proximity to a single, yellow, medium-size, low-radiation, type 12 star". (The proper designations are difficult to translate accurately due to the extreme limited astronomical nomenclature of the North American English language.)

Earth is unusual in that the majority of the land-masses are covered with water. It could be just as easily be classified as a Class 9 Planet (liquid surface), if the liquid were more desirable as a resource to be harvested for use in The Domain. Since DEF personnel do not inhabit biological bodies water is undesirable in space.

In addition, Earth is extraordinary in that it is virtually uninhabitable by any sustainable civilization for more than a

very short period. It has a superheated, liquefied metal core, on top of which the land masses drift and crash into each other causing volcanic eruptions that poison the atmosphere. Virtually constant earthquake activity devastate the land. Also, the magnetic poles, generated by the molten core, shift every 20,000 years or so, which displaces the oceans randomly, overwhelming land masses with devastating deluges.

Human beings, is a species of life inhabited by the "untouchable" IS-BEs from around this, and adjoining galaxies. Humankind was placed on Earth a little more than 100,000 years ago. Little of value is known about the history of Earth except that it is not considered to be a very useful resource by The Domain. The moon of Earth, the planet Venus, and especially the asteroid belt are useful bases for low-gravity landings, and serve as a good "rest stop"

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along the invasion course toward the center of this galaxy and beyond.

Planets can serve as habitats for IS-BE inhabiting a nearly infinite variety of life-forms. Each planetary environment serves as host for species of life that have been engineered to utilize the natural resources of the planet. In The Domain, IS-BEs do not need or use bodies to operate or perceive or move or play games, or communicate.

Although The Domain pervades and

operates across a vast region of physical universe space, it is not a civilization inhabited by IS-BEs who created this universe. The Domain pervades many other universes.

The origin universe of The Domain is one that is a mutually created and sustained "illusion". It does not exist in solid, physical form. Rather, it is a body of thought energy, co-created by the combined imaginations and communication of spiritual entities.



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The unifying force that binds the beings of The Domain into a singular identity, or civilization, is the concept of "All-Mother". Omnimat is both an omniscient, omnipresent, omnipotent spiritual being, who serve as the benevolent guardian of the philosophical principle that is embodied in the principle of All-Mother.

This concept is expressed simply and precisely in the **Doctrine of The Eternally Benevolent Domain:**

"The Goal of The Eternally Benevolent Domain is to unite all immortal spiritual beings, space, energy and possessions to form a vast, multi-dimensional civilization guided by the transcendent principle of All-Mother, under the supervision of The Omniscient and Omnipotent Matriarch."

The physical universe was not created, monitored or guided by a single, benevolent IS-BE. Rather, it is a the coalescence, amalgamation and solidification of



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interacting, conflicting and chaotic IS-BEs and groups of IS-BEs. The common denominators of the physical universe are objects in space manipulated by forces of energy exerted against them.

IS-BEs who create, and organize energy and matter into orderly forms are in continual conflict with those who prefer destruction and chaos. The entire universe is the

residue of perpetual creation, organization, alteration and destruction by various energy forces exerted by IS-BE against each other.

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7) IS-BE vs. Body

The IS-BEs of The Domain permeate every conceivable dimension, space, universe, zone, or environment. A spiritual being can "be" any form, and / or no form, at will. An IS-BE, as the spiritual, non-physical entity, creates it's own energy, but has no physical characteristics, or location in space or time.

An IS-BE can move in, around and through objects and spaces as thought alone. They

communicate and perceive thought directly between themselves.

Obviously, an IS-BE who is capable of creating illusions and emitting energy can "send" telepathic communication more effectively than those who are less able to do so. For this reason, Officers in the DEF are the more powerful and effective "senders" of thought. A far greater number of beings can perceive or receive thoughts than those who are able to project them.



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There exists a social, economic, political and cultural hierarchy or class system throughout the planets of the Old Empire, as well as most of the remaining physical universe, so far as the DEF has been able to detect. This hierarchy is based on an arbitrary designation of body types as "desirable" or not.

Of course, as with any political or economically based organization, this structure or "order", is decided upon and

enforced by the "highest" class, the most powerful, and, usually, the most oppressive.

This class hierarchy is formed by assigning each IS-BE to inhabit a certain type of body. When an IS-BE loses the power to control or defend their own space, illusions, thoughts and self-orientation, he or she becomes the victim of others who prefer to control other IS-BEs to serve them. Control, when applied for the purpose of personal gain, and to the



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detriment of others, results in oppression and slavery.

Slavery, for IS-BEs, is the most common and pervasive state of existence across the black, barren vacuums of never-ending space, amid swirling balls of cold, lifeless matter. Some of these are sporadically illuminated by spheres of relentless radioactive fire.

This slavery, for biological life forms, is ensured by bondage to the idea of "survival". For an IS-BE, survival is a laughable

and contemptible absurdity! How can an immortal spiritual essence of infinite power and ability NOT persist?

As with all hucksters, shysters, charlatans and slave masters, the "problem" of immortality was solved with lies, deceit, trickery, propaganda and vicious brutality. By degrees, IS-BEs we sold, indoctrinated, coerced and forced into "believing" that they must have an external source of energy in order to exist. This chicanery is made



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complete when some of the IS-BEs become the slave masters, simply by controlling the alleged energy sources.

This supposed "energy" began as "admiration": something for which all IS-BEs in the physical universe with insatiably hungry. Progressively, the energy became more and more solid, as did the universe, and as were the "slave bodies" that were employed to build it. Eventually, solid bodies were engineered and constructed to

perform specific tasks, using various forms of energy to motivate, reward or "feed" them.

The most frequently used forms of energy are light, radiation, electricity, vapors, aesthetics, intoxicants, and sexual sensation. The perception of various aesthetic sensations, such as sex, aroma, taste, texture, pressure, heat and cold, are installed into the human bodies with a combination of aesthetics and pain which



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may become as addictive to the IS-BE as any habit-forming drug.

Biological body sensations include the two of the most decadent of all:

Sex, which is a specialized perception that combines the opposite of exquisite aesthetics with painful electrical shock. And, hunger, excited by the odor, texture and flavor of "food" made of dead organic life forms!

Once the IS-BE is "addicted" to the energy

form, it is a simple matter to withhold, or create an artificial scarcity of the energy, to keep the slaves running on an absurd economic treadmill like a donkey chasing a carrot on a stick.

The long and dismal trail of deception and degradation culminated in the existing IS-BE social and economic hierarchy, which is organized approximately, as follows:

- IS-BEs who are Independent from bodies



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- IS-BEs who have limited a dependence on bodies

(there are many gradients of this "class", defined by a political / economic scale of relative freedom and responsibility to the society, government or organization of which they are members)

- IS-BE who use mechanical bodies or "doll bodies"

(these are usually assigned to very capable beings who are able to enter into and exit

from a material object at will. Such beings and bodies are used to perform specific industrial or military functions. The complexity and variety of these are highly specialized according to the demands of the tasks to be performed.)

- IS-BEs who are no longer able to depart from a solid object once they have entered into it.

(these beings are assigned -- and forced -- to inhabit a nearly infinite range of body types

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specifically designed for each Class of Planet or physical environment, or function to be performed.)

- IS-BEs who inhabit only organic, biodegradable bodies

(these vary widely according to planetary environments)

- IS-BEs who have been declared "untouchable".

(these are the IS-BEs who have been expelled from various civilizations because they can

not be coerced or enticed to conform with the social / economic / political / military infrastructure. This includes all of the beings on Earth.)

Within this hierarchy, the biological body is the least desirable and most despised of any IS-BE civilization, for obvious reasons. The biological body is easiest to control and destroy because of its incomparable fragility, utter dependence on external

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energy sources, and sensitivity to sensation and pain.

Any self-respecting, independent IS-BE would never knowingly allow themselves to inhabit a frail, flimsy, inflexible, piece of flesh. This is why the BOTS, and other civilizations, have resorted to the use of such extraordinary, overwhelming electronic force, deception, trickery and continual covert coercion. An IS-BE must be degraded into an unthinkable disabled state

to be trapped and held captive against their will in a biological body!

In The Domain, biological bodies are not used. If any body is used at all, it is only in cases where the DEF is operating in the physical universe. And then, only as authorized by specific Mission Orders, such as those assigned in the current DEF Invasion Schedule.

Of course, any Independent IS-BE can occupy any body they want to -- at their

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own risk. But, not even DEF Officers are ever required to do so as part of their official duties in the DEF. The risks, observed over a very long period, have proven to be far too great. Once an IS-BE has entered into a body, and for whatever reason, is unable to get OUT again, the IS-BE can not be extracted. There is no known method to do so.

This is part of the reason that the DEF Rescue and Recovery mission has experienced such great difficulty in

recovering the 3,000 members of the lost battalion. We are truly exploring unknown territory when dealing with bodies -- most especially biological bodies.

Apparently, biological bodies were originally engineered to serve as "amusements" for IS-BEs, such as the creatures that were created to populate zoological garden planets. It was never conceived that an Independent IS-BE would "become" a body.

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However, within the seemingly inevitable "games" of the physical universe, anything and everything is eventually used as a weapon of destruction or a method of making slaves of other IS-BEs. This is certainly the case with bodies. No better prison cell or set of chains was every invented with which to capture, control, and coerce an IS-BE into submission!

The BOTS have complicated this mess

and confusion with hypnotically implanted false "emotions", sexual compulsions, bizarre mythology, dramatic social fantasies, and outright lies designed to distract the attention of the IS-BE from realizing the simple serenity and power that is the natural condition of the IS-BE.

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8) Technology of Entrapment

Since the destruction of the BOTS space fleet in the Earth solar system in 1230 AD, some of the oppressive thought control activity against IS-BEs on Earth was reduced, resulting in a resurgence of technology. A human population had existed for thousands of years without the most rudimentary technologies of civilization, many of which are dependent on the use of electricity.

After the destruction of the BOTS base in the Cydonia region of Mars, and the "seeding" of certain technical knowledge by Officer Airl during her visit with you in 1947, a quantum leap in technical advancements have resulted on Earth. Many of these advancements are related to the use of integrated computer circuits, and to a lesser degree, fiber optic cable.

Consequently, in less than 100 years, IS-BEs on Earth have had their "memory" partially



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rekindled regarding how to create and use hundreds of technologies they already knew from civilizations of the planets from which they were brought to Earth.

Just as suddenly as the "false facade" pyramid civilizations were set up by the BOTS on Earth 6,000 years earlier, the partial disruption of the BOTS mind-control operation has released barriers that have prevented the IS-BEs of Earth from remembering billions of years of technical

development.

However, the BOTS mind-control mechanisms are still very heavily entrenched around Earth, and the prison planet operation is still active. The inability of the DEF to fully detect and destroy this operation has frustrated our efforts to rescue our own personnel who remain trapped in that maze of duress and deceit.

This is all the more astonishing to the members of the DEF rescue mission

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in that our own extremely sophisticated technology, combined with our ability to operate as Independent IS-BEs, is unparalleled by any known civilization in the physical universe.

The "Tree of Life" developed by the DEF missionaries proved to be very effective tool for detecting the presence and identity of an IS-BE. The device is used to detect and measure the IS-BE "signature" of those members of the Lost Battalion who are still

on Earth. This "signature", which is unique to each individual, is the field of energy produced by every IS-BE outside a body, and is the energy that animates the body when inhabited by an IS-BE. These qualities of this energy can be sensed visually as an aura, and experienced by other IS-BEs as emotion.

By tracing these "signatures" we have been able to determine that the signature "disappears" in certain areas of space on or

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around Earth. Conversely, a short time after the IS-BE signature disappears, the IS-BE often reappears again back on Earth -- inside a biological body!

This is how DEF missionaries we able to discover the locations of AQERTs in the Pyrenees Mountains, in the Rwanda Mountains of Africa, as well as in the steppes of Mongolia, on Mars, and several areas at this end of the Milky Way galaxy.

After several hundred cases of this

phenomenon were detected, it became apparent that this is a repeating cycle for all of the IS-BEs on Earth. It became equally obvious that the BOTS use methods of control over IS-BEs that enforce this behavior. The exact methods of this control are not fully understood, but many of the fundamental principles have been observed in the "footprints" left by the behavior of IS-BEs on Earth.

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Since the destruction of the BOTS space fleet and the Mars installation, the BOTS operation has gone completely underground. Their entire mind-control operation is extremely well hidden and protected by impenetrable force fields.

However, the DEF has accumulated a lot of information about the BOTS by observing their "footprints". Our rescue mission on Earth has been very much like tracking a giant alien beast through a tropical jungle,

where footprints and traces are continually washed away by torrential rains. We find an occasional footprint, or broken tree branch, a tuft of hair, a scent or fecal dropping, but we have not yet seen or captured a living specimen. We know they exist, but we have yet to see one.

By the observing the phenomenon surrounding the location of AQERTs, we know that these operate like an electronic "tractor screen" or an IS-BE "spider web" in

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space. Rather than emanating a field of force, the force field is used to "pull in" the IS-BE. These fields are usually "baited" with some sort of enticement, such as images of beautiful buildings, or music.

The electronic technology used by the BOTS exhibits billions, if not trillions, of years of refinement. In addition, the installation of the electronic force screens, and underground bases on Earth, on Mars and throughout an entire sector of this

galaxy they use to detect and capture IS-BEs demonstrates an extensive covert operation which must have taken millions of years to deploy.

In short, it appears that there is no quick, easy remedy for the condition of IS-BEs on Earth at this time. Unfortunately, all of the very formidable resources and technologies of The Domain have not been brought to bear to solve this problem. Therefore, it is unlikely that The Domain Expeditionary

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Force Central Command will authorize any additional resource to be deployed here for at least one more Mission Cycle, if at all.

There is no doubt that if a larger, more fully equipped mission were sent from The Domain to handle to matter, founded as we are in a trillion years of technology and accumulated wisdoms, and guided by Omnimat, the DEF could dissolve the prison planet mechanisms, destroy the BOTS installations and return deserving IS-BEs to

their previous states of independence.

It must be clearly understood that technology alone is not effective unless it is applied by technicians who are guided by the principle of "All-Mother". A solution to this problem is only as efficacious as it nurtures the well-being of an IS-BE.

The perversion of technology on Earth by the BOTS mind-control operators, who control the priests of "science", as well a religion, is exemplified in atomic fission,

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which is a very crude and impractical energy resource, at best. These priests uniformly and universally apply "technology" for murderous military purposes because this serves the purposes of the BOTS: to keep the inmates of the Earth prison in a perpetual state of chaos and self-destruction.

For this reason, "technology" alone, will not be enough to solve the Earth prison situation. Humanitarian control, in the hands of IS-BEs on Earth who are natively

aware of "All-Mother", must supplant and supersede the criminals who control the governments and resources of Earth.

Justifiably, a prison is necessary to isolate and prevent the small minority of criminals and maniacs in the universe from destroying the players and playing field. Just as one quarantines a diseased patient to prevent an epidemic, so must the destructive, criminally insane be quarantined from the majority of the

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population who are IS-BEs whose only intention is to play the game according to agreed upon rules.

DEF missionaries have come to the conclusion that in order for IS-BE independence to be restored on Earth, for the time being, it will have to be done by the prisoners themselves, from the inside. Obviously, a prison break of this epic magnitude will require a great deal of communication, cooperation

and willingness to fight back against the oppression of the BOTS.

Before that can be done, the majority of IS-BEs on Earth must discover and enforce an orderly method to prevent the viciously insane, perverse and maniacal IS-BEs on Earth from destroying the rest.

The irretrievably insane, and destructive IS-BE population comprises about 20% of the total inmate population. These vary from stupid and disabled to the most clever

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and powerful, as witnessed in the repeated destruction of every civilization on Earth by economic chaos and war.

The criminally insane can be detected solely by their actions, whether these are overt or covert. Their evil actions define their actual intention to do harm. Rhetoric, propaganda, and promises are as empty and deadly to humanity as the frigid vacuum of space. IS-BEs of good will have been universally inept at facing this simply truth. Therefore,

evil persists because we do not punish the actions of the criminally insane.

The politician, the banker, and the priest, are guided by the BOTS to form a Triangle of Entrapment on Earth. This is a simple, painless observation, easily made from the comfortable bases The Domain Expeditionary Force. We, who are not subject to enslavement inside pain-filled biological bodies, can perceive it, and are not effected.

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However, on Earth, it must be observed with great caution that the procedures used to identify and quarantine these criminals is not administered by the criminals themselves. The operation of the prison system on Earth by The Brotherhood of The Serpent is the result of the failure of a vast and ancient civilization of the "Old Empire" to administer justice with honesty and integrity.

The Domain, which is administered under the guidance of Omnimat, and the principle of "All-Mother", is the only known civilization in any universe we have yet encountered to have successfully mastered the subject of justice.

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9) Intentional Chaos vs. Benevolent Control

Apparently, chaos a the "natural" or "normal" state of existence in the physical universe. However, it must be observed that random, chaotic motion of objects, masses or energy in space is not accidental. Nothing is caused on any universe that has been created by the imaginative volition of IS-BEs which is not done as an intentional, premeditated action.

By contrast, in The Domain, the normal state is order, controlled under the guidance of Omnimat, based on the principle of "All-Mother". Chaos is antipathetic to an IS-BE in The Domain. By contrast, the IS-BEs of the physical universe, addicted as they are to the playing of games, do not tolerate order very well.

Although their are individual exceptions to the rule, they are not comfortable existing in a state of "being" without action

or random motion, without which they become impatient and "bored".

Boredom is a symptom that one has lost the ability to create and sustain a self-created illusion, or universe. This disability eventually deteriorates in to such a low state of power for the IS-BE that the IS-BE can be tricked, overwhelmed, captured and enslaved by others. The prison planet system of Earth is an extreme example of this phenomenon.

Of course, this state could never exist in The Domain where Independent IS-BEs control and cooperate a universe so long as it is guided by Omnimat and the principle of "All-Mother".

The principle of "All-Mother" defines the agreed upon order of The Domain. The strength and pervasive awareness of Omnimat further ensures that all IS-BEs assist each other to maintain this order.

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During the past 3,400 years on Earth, humans have been entirely at peace for only 268 of them, or just 8 percent of recorded history! (That is, a year in which fewer than 1,000 people were murdered in warfare.) The prison planet system of Earth is a supreme example of intentionally created chaos, where warfare, murder, theft, rape, and aggressive destruction are thought to be "normal", or even desirable.

At least 108 million people were killed in

wars in the twentieth century. Estimates for the total number killed in wars throughout all of human history range from 150 million to 1 billion. Between 1900 AD and 1990 AD, 43 million soldiers died in wars. During the same period, 62 million civilians were killed. More than 34 million civilians died in World War II alone.

This wholesale slaughter and devastation our a part of the "intentional chaos" fomented by the mind-control / amnesia

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operation of the Brothers of The Serpent. It is based on the simple logic that, if the inmates are constantly destroying their civilizations and each other, they will never have an open, honest communication with each other. Without this communication, the realization that all of the IS-BEs of Earth are confined together in the same prison will never happen!

Warfare, instilled into "thoughts" of the "untouchable" madmen, who were deported

from planetary systems throughout the Old Empire to Earth, are used to "inspire" millions of mindless IS-BEs, whose memories have been erased and replaced with false memories. The false memories contain heavy emotional command to "obey" their "leaders". The soldiers and citizens of each warring faction or nation are mentally implanted with an obedience called "faith", based on an convoluted moral code:

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"We" are "right" and "they" are "wrong". Or, "We" are the "Chosen Ones" and everyone else is our "Enemy". Obviously, these ideas could only be conceived in the minds of psychotic, paranoid, murderers and thieves. In fact, these are the characteristics and

moral code of The Brothers of The Serpent.

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10) Language vs. IS-BE Communication

Language, whether written or verbal, is based on a system of physical universe symbols. Each symbol is designed to represent a "thought". However, any symbol, or combination of symbols, as with a music score, mathematical equation, chemical formula, poem, or technical treatise, can only vaguely approximate the depth, breadth, subtle dimensions, textures, sensations, and a thousand diverse

perceptions of a single thought when communicated directly between IS-BEs.

Throughout the nearly infinite existence of IS-BEs, direct thought communication has been universal. Not only is direct thought communication between IS-BEs the most accurate and comprehensive, it is also the easiest and most instantaneous. Thought is not located in space or time. It is conceived and projected by an IS-BE with the intention



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that it should be received and understood exactly as projected by the recipient.

Such communication enables the IS-BE who receives, or perceives it, to occupy the same point of view of the IS-BE who projected it. By comparison symbols or language, demand a multitude of alteration and condensation into physical universe masses and space.

The action of "translating" an IS-BE thought into symbols alters the communication so

thoroughly that only a shadow of the original communication is can be received.

As a member of The Domain Expeditionary Force, especially those Independent IS-BEs who serve voluntarily as an officer, pilot, engineer, and mission personnel in open space, must be very excellent "senders" of communication "telepathically", to use the simplified Earth concept.

The ability and power of an IS-BE to "send" a communication is far greater than that

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required to be a "receiver". A simple analogy is the difference between a television network of broadcast towers or satellites that transmit information or programs, compared to a single television receiver.

IS-BEs of The Domain, especially DEF officers, are very powerful communications broadcasters. You will discover that your ability to send and receive communication directly with other IS-BEs will grow in strength and clarity as you exercise your

inherent abilities to do so. Like a muscle, it gains strength with exercise, and skill with practice.

In DEF installations communication between DEF personnel is by direct thought. Translations and transmissions, such as the Reorientation Briefing you are currently studying, are used only when exact physical universe coordinates or technical information must be transmitted across physical universe space, such as between

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Galaxy 3793, Sun 12, Space Station 33 and our closest DEF Central Command Relay Outpost in Galaxy 263.



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11) The Tree of Life vs. Psionics

As mentioned to you by Airl in the interviews you conducted with her in 1947 at Roswell US Air Force Base, The Domain missionaries developed and deployed an electronic "screening" device the help them detect and locate the IS-BEs of the DEF Missing Battalion on Earth.

The following is an excerpt from the transcripts of your interview with Airl on

the subject:

" The Domain Search Party devised a wide variety of electronic detection devices needed to track the electronic signature or wavelength of each of the missing members of the Battalion. Some were used in space, others on land, and special devices were invented to detect IS-BEs under water.

One of these electronic detection devices is referred to as a "tree of life". The device is literally a tool designed to detect the presence



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of life, which is an IS-BE. This was a large electronic screen generator designed to permeate wide areas. To the ancient humans on Earth it resembled a sort of tree, since it consists of an interwoven lattice of electronic field generators and receivers. The electronic field detects the presence of IS-BEs, whether the IS-BE is occupying a body, or if they are outside a body.

A portable version of this detection device was carried by each of the members of The Domain

Search Party. Stone carvings in Sumeria show winged beings using pinecone-shaped instruments to scan the bodies of human beings. They are also shown carrying the power unit for the scanner which are depicted as stylized baskets or water buckets, being carried by eagle-headed, winged beings.

Members of the aerial unit of The Domain Search Party, led by Ahura Mazda, were often called "winged gods" in human interpretations. Throughout the Persian

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civilization there are a great many stone relief carvings that depict winged space craft, that they called a "faravahar".

The use of this electronic screening device, which was referred to by the ancient Assyrians, or Mesopotamians, as the "Tree of Life", proved to be a highly successful tool. The device emits a simple, low voltage, electronic force field. When the field contacts the force field emitted by an IS-BE, the device registers the exact "signature",

or combination of energy characteristics, which uniquely identify every individual IS-BE.

However, such devices are limited for use with IS-BEs who are inside a body only. The DEF "Tree of Life" device is highly sensitive, and can detect and differentiate an IS-BE in space, under the ocean, inside of solid matter, and across great distances. It is not used as a therapeutic device.

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Each IS-BE is a source of energy, with greater or lesser degrees of intensity or volume, depending on the inherent power of the IS-BE. This energy is the same energy, combined with thought, used by each IS-BE to animate matter, such as the bodies of various life forms.

One can observe this in a phenomenon variously called, on Earth, "electrography", and "corona discharge" that was investigated by scientists, including the DEF

Officer, in human form, as Nikola Tesla, and various other individuals who introduced the technology to humans in the later 19th and early 20th centuries.

The DEF missionaries encountered various difficulties in detecting and communicating with IS-BEs on Earth. The principle difficulty is that an IS-BE, when trapped inside a biological body, has a limited ability to communicate with other IS-BEs. The very dense physical "screen" created by cells,

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chemicals, bone matter, nervous system of the body make it very difficult for the IS-BE to perceive and be perceived as a spiritual entity.

The necessity of using devices such as the Tree of Life became obvious in the early stages of the mission. Increasingly, it became apparent that electronic devices of greater sensitivity must be developed to penetrate this "body barrier", to assist in detecting subtle thoughts, emotions and

energy emissions of the IS-BE while inside the body.

Your interviews with Officer Airl in 1947 were secretly distributed by the military to designated individual scientists, as well as military contractors and civilians. The number of persons who were vicariously exposed to or came into the possession of the transcripts is unknown. However, it is very obvious that certain technologies were "discovered" on Earth as a direct result of the

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visit of Officer Airl, which are numerous and widely varied in nature.

One of these "discoveries" was the "Hieronymous machine", which was patented in 1949 by Thomas G. Hieronymous, at that time a resident of Kansas City, Mo.. The machine was tested with positive results by the science fiction writer, and editor of *Astounding Science Magazine*, John W. Campbell. The machine was designed by the inventor to analyze the

phenomenon of "eloptic radiation".

There are two basic types of these devices: Receivers and Transmitters. The Hieronymus machine is a Receiver instrument. It amplifies and detects the presence of "eloptic rays" which occur at different vibrational frequencies that occur naturally in all physical elements, like channel signals on a radio. These "rays" are inherent in all physical universe objects

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because the physical universe itself is created and sustained by IS-BE energy.

A refinement of the device called the electroencephaloneuromentimograph was devised by a chiropractor and author, Volney Mathison, who became active in psychoanalytical and biofeedback research after the interviews with Airl in 1947. His invention was attributed to his study of Carl Jung's theories of human psychology, to create a special lie-detector for examining

unconscious and subconscious memories.

Control and diminution of the power of IS-BEs has been the principal activity of societies for trillions of years. War between IS-BEs, and war between IS-BEs and planetary civilizations, has been constantly recurrent in the physical universe from the very earliest moments of creating. The impulse of IS-BEs in the physical universe to be the "only one" and to destroy all the creations of others is the lowest common

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denominator of decay, solidification and death of societies.

The utter brutality and disregard for IS-BEs throughout the vast spaces -- about a quarter of the universe -- controlled by the Old Empire is too cruel to be imagined or remembered by anyone on Earth. The natural impulses of the majority of IS-BEs toward compassion, justice and equality are unknown qualities in the Old Empire. For this reason, the impulse of IS-BEs toward

egalitarian societies, whether democratic or socialistic, persists as a revolutionary attempt to combat repression.

Only The Domain, under the guidance of Omnimat, can sustain an egalitarian association of IS-BEs.

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Traditional therapies described in the Vedas, as well as those taught by Guatama Siddhartha, and Loa-Tzu provided varying

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degrees of success until about 100 BCE, but were inevitably perverted and suppressed by priests, and other BOTS operatives.

Nearly 2,000 years later these techniques were able to be refined after the introduction of electric power to Earth by an independent DEF missionary, Nicola Tesla. Without the broad availability of electricity on Earth, the use of sensitive electronic devices for therapeutic purposes was impossible.

A well trained and persistent physician can

heal a patient with relative ease. However, a patient cannot be trained to heal themselves unless they become a physician. Training physicians is a long and arduous path, suitable to only a few extraordinary individuals.

After their departure from Earth, the infiltration of BOTS agents and priests routinely subvert the organizations that were established to administer the therapies to IS-BEs on Earth. The existence of escape

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routes from the prison planet are strictly and ruthlessly forbidden by the BOTS.

For this reason, as mentioned earlier, it has been determined that, for the moment, no further efforts will be made by the DEF to continue rescue efforts on Earth.

Of course, a few mystics, psychics, or spiritualists on Earth, have the ability to perceive an IS-BE, and communicate telepathically with them. This communication is the same whether the IS-

BE is inside a body or outside. However the energy field and the perceptive abilities of an IS-BE, such as those on Earth, who have been given amnesia and forced into the crude confines of a biological body, are very limited indeed.

One of the hallmarks of an IS-BE who does not have amnesia, is that they have retained the ability to send and receive communication directly, which is a characteristic shared by all of officers and



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personnel of The Domain Expeditionary Force.

Although the Tree of Life has been used successfully to locate and identify many of the 3,000 members of the lost battalion, the DEF has not yet devised consistent and reliable methods to disable the AQERTs and other amnesia mechanisms of the Brothers of The Serpent. These mechanisms are powerful and pervasive, and made all the more effective by the thorough infusion of

deceit, lies and trickery.

The religious organizations of Buddha and Tao "isms" that sprang up after the departure of the missionaries quickly destroyed the original philosophy and practice of the therapy they offered. Philosophical principles and practical therapies created to recover memory and ability of an IS-BE to escape from a flesh body, and from Earth, were replaced by ornate temples, priests, idol worship,



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rituals, chants, incantations and aesthetic ceremonies.

In their places, the prison planet priesthoods used the fundamental truths of these philosophies to establish highly profitable enticement for extortion operations, demanding money and subservience to the priesthood, in place of personal wisdom, responsibility and freedom.

It is an observable fact that once enslaved,

many IS-BEs prefer to continue being slaves, voluntarily, rather than to face their personal responsibility for failing to oppose the IS-BEs who enslaved them, or for having helped to enslave their fellow IS-BEs.

This behavior is depended upon by the BOTS as a guarantee of their continuing ability to remain in power. As a final assurance, the entire planet of Earth, and the adjoining space of Galaxy 3793, is



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permeated with BOTS devices, which are virtually undetectable, and indestructible.

Were it not for the fact that these mechanisms capture and reinforce amnesia in the IS-BE every time the IS-BE departs from a body, the DEF mission might have been able to rescued all of the 3,000 members of the lost battalion thousands of years ago!

What remains, if one chooses to study and investigate carefully, are the

philosophies and therapies developed by DEF missionaries which have successful enable some IS-BEs to escape. These must be studied and practiced in their original, unaltered forms. When altered, modified or "improved" by human "priests", these do not produce effective results.

Freedom and ability of every IS-BE, as embodied in the Principle of All-Mother, is an exemplary state of being.



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12) Sensation: Perception vs. Creation

During your interviews with Officer, Pilot and Engineer Airl, you were instructed on the fundamental construction and use of various body types.

During those interview, Airl did not provide information to you concerning the fundamental mechanism that attract IS-BEs into the physical universe, and ultimately trap them in it. This mechanism is based on

the desire by the IS-BE to create a sensation effect on other IS-BEs, and to experience sensation. Any sensation can be conjured by an IS-BE. These are emitted, projected or perceived through the use of thought or as various forms of energy.

Both the projection and perception of sensation between IS-BEs can be an amusing game. However, if the IS-BE forgets that they are, themselves, the source of both the creation of the sensation, as well as



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the source of the perception, the game can backfire, and become a trap for the IS-BE. This is especially obvious regarding bodies.

When an IS-BE creates or manufactures a body, or any other object, the IS-BE can project sensation into the body or object. In order to "experience" the sensation, it is a simple matter of "pulling" the sensation back onto to oneself. This self-deceptive trick is to "pretend" that one is not creating the sensation, so that when the IS-BE

perceives it, they are "surprised" by it. Every game must contain mystery, or unknowns, in order to be considered "fun" by the IS-BE. When carried to extremes, a game can turn into a trap. As you were instructed by Airl:

"Every trap in the universe, including those used to capture IS-BEs who remain free, is "baited" with an aesthetic electronic wave. The sensations caused by the aesthetic wavelength are more attractive to an IS-BE than any other sensation. When the electronic waves of pain

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and beauty are combined together, this causes the IS-BE to get "stuck" in the body.

The debilitating impact and addiction to the "sexual aesthetic-pain" electronic wave is the reason that the ruling class of The Domain do not inhabit flesh bodies. This is also why officers of The Domain Forces only use doll bodies. This wave has proven to be the most effective trapping device ever created in the history of the universe, as far as I know.

The core concept behind 'sexual reproduction'

technology was the invention of a chemical/electronic interaction called "cyclical stimulus-response generators". This is an programmed genetic mechanism which causes a seemingly spontaneous, recurring impulse to reproduce. The same technique was later adapted and applied to biological flesh bodies, including Homo Sapiens.

Another important mechanism used in the reproductive process, especially with Homo Sapiens type bodies, is the implantation of a

"chemical-electrical trigger" mechanism in the body. The "trigger" which attracts IS-BEs to inhabit a human body, or any kind of "flesh body", is the use of an artificially imprinted electronic wave which uses "aesthetic pain" to attract the IS-BE.

The civilizations of the physical universe, including the "Old Empire", depend on this device to "recruit" and maintain a work force of IS-BEs who inhabit flesh bodies on planets and installations. These IS-BEs are the

"working class" beings who do all of the slavish, manual, undesirable work on planets.

"...there is a very highly regimented and fixed hierarchy or "class system" for all IS-BEs throughout the "Old Empire", and The Domain, as follows:

The highest class are "free" IS-BEs. That is, they are not restricted to the use of any type of body and may come and go at will, provided that they do not destroy or interfere with the social, economic or political structure.

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Below this class are many strata of "limited" IS-BEs who may or may not use a body from time to time. Limitations are imposed on each IS-BE regarding range of power, ability and mobility they can exercise.

Below these are the "doll body" classes, to which I belong. Nearly all space officers and crew members of space craft are required to travel through intergalactic space. Therefore, they are each equipped with a body manufactured from lightweight,

durable materials. Various body types have been designed to facilitate specialized functions. Some bodies have accessories, such as interchangeable tools or apparatus for activities such as maintenance, mining, chemical management, navigation, and so forth. There are many gradations of this body type which also serve as an "insignia" of rank.

Below these are the soldier class. The soldiers are equipped with a myriad of weapons, and specialized armaments designed to detect,

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combat and overwhelm any imaginable foe. Some soldiers are issued mechanical bodies. Most soldiers are merely remote controlled robots with no class designation.

The lower classes are limited to "flesh bodies". Of course, it is not possible for these to travel through space for obvious reasons. Fundamentally, flesh bodies are far too fragile to endure the stresses of gravity, temperature extremes, radiation exposure, atmospheric chemicals and the vacuum of space. There are

also the obvious logistical inconveniences of food, defecation, sleep, atmospheric elements, and air pressure required by flesh bodies, that doll bodies do not require.

Most flesh bodies will suffocate in only a few minutes without a specific combination of atmospheric chemicals. After 2 or 3 days the bacteria which live internally and externally on the body cause severe odors to be emitted. Odors of any kind are not acceptable in a space vessel.

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Flesh can tolerate only a very limited spectrum of temperatures, whereas in space the contrast of temperatures may vary hundreds of degrees within seconds. Of course flesh bodies are utterly useless for military duty. A single shot from a hand-held, electronic blast gun instantly turns a flesh body into a noxious vapor cloud.

IS-BEs who inhabit flesh bodies have lost much of their native ability and power. Although it is theoretically possible to regain or

rehabilitate these abilities, no practical means has been discovered or authorized by The Domain.

Even though space craft of The Domain travel trillions of "light years" in a single day, the time required to traverse the space between galaxies is significant, not to mention the length of time to complete just one set of mission orders, which may require thousands of years. Biological flesh bodies live for only a very short time -- only 60 to 150 years, at

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most -- whereas doll bodies can be re-used and repaired almost indefinitely.

The first development of biological bodies began in this universe about seventy-four trillion years ago. It rapidly became a fad for IS-BEs to create and inhabit various types of bodies for an assortment of nefarious reasons: especially for amusement, this is to experience various physical sensations vicariously through the body.

Since that time there has been a continuing

"de-evolution" in the relationship of IS-BEs to bodies. As IS-BEs continued to play around with these bodies, certain tricks were introduced to cause IS-BEs to get trapped inside a body so they were unable to leave again.

This was done primarily by making bodies that appeared sturdy, but were actually very fragile. An IS-BE, using their natural power to create energy, accidentally injured a body when contacting it. The IS-BE was remorseful

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about having injured this fragile body. The next time they encountered a body they began to be "careful" with them. In so doing, the IS-BE would withdraw or minimize their own power so as not to injure the body. A very long and treacherous history of this kind of trickery, combined with similar misadventures eventually resulted in a large number of IS-BEs becoming permanently trapped in bodies.

Of course this became a profitable enterprise for some IS-BEs who took advantage of this

situation to make slaves of others. The resulting enslavement progressed over trillions of years, and continues today.

Ultimately the dwindling ability of IS-BEs to maintain a personal state of operational freedom and ability to create energy resulted in the vast and carefully guarded hierarchy or class system. Using bodies as a symbol of each class is used throughout the "Old Empire", as well as The Domain."

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Now that you have returned to the DEF, after nearly 10,000 years of inhabiting biological bodies on Earth, it is critically important that you recognize the inherent lies and illusions that IS-BEs have built into the "game" and the "trap" of bodies.

In the DEF you will be required to move, think, communicate, emote, perceive, and perform your DEF duties, as before, without a body. Eventually, as you regain your ability, you will also be able to enter and

depart from various bodies, depending on the nature of your duties.

The concepts of sexual "love" are nothing more than an aesthetic trap. As the IS-BE is the actual source of sensation, the IS-BE can cause and perceive any sensation much more thoroughly without the gross, sense perception barriers of a body.

Every cell in a biological body in a tiny barrier to perception. As you know, an IS-BE is without weight, density or location.

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Therefore, without a body an IS-BE can permeate, transfuse, occupy, or "become" any object in any space in the physical universe, thus experiencing or creating any sensation or perception that has every been created or can be imagined!

The Eternally Benevolent Domain includes every IS-BE is perceived as a part of The Omnimat. As such, you are recognized as an IS-BE. All-Mother is the unifying bond between IS-BEs through which we

collectively embrace all of existence, in every universe.

No perception is beyond you. Any game can be played, knowingly. All sensation and all perception can be enjoyed simultaneously, or selectively. Above all games, above all sensation, above all perception, we are each and every one, the Source of All We Create and Perceive.

Benevolent Creation is Pleasure.

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All-Mother is the Way of The Eternal
Benevolent Spirit.

We are All-Mother.

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BENEVOLENT DOMAIN!**



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**REORIENTATION BRIEFING
FOR REACTIVATED
DEF PERSONNEL**

THE DOMAIN EXPEDITIONARY FORCE
LOST BATTALION SEARCH
AND RESCUE MISSION
DEF MISSION ORDER #162589.32
Galaxy 3793, Sun 12, Space Station 33
Compiled by Personnel Officer "Lor-el"

Each member of the DEF INVASION
MISSION ORDER #162589, whose personnel
were attacked and captured by the Brothers
of the Serpent (BOTS) in 6,248 BCE

(-560587.1234028 Solar Date / Time),
will undergo a re-orientation process before
being reintroduced to active duty as a
member of The Domain Expeditionary
Force.

This re-orientation process is intended to
assist each individual in the complete



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recovery of memory and abilities which have been severely curtailed by the BOTS amnesia mechanisms pervading the space of Galaxy 3793, Sun 12, Space Station 33.

The galaxy is known by Earth inhabitants as the "Milky Way", as it appears from the side-long vantage point on the surface of Earth, is a relatively dense concentration of stars in the region the create a "milky" appearance.

Primitive Earth astronomic technology, exemplifies the essential requirement that

each member of the battalion be re-oriented to their "pre-amnesia" status. To that end, the following introductory re-orientation material is intended as an aid to assist in memory restoration, and, thereby, the recovery of abilities or understandings which you may have lost during your captivity on Earth. This briefing is based on information gathered by members of the DEF SEARCH AND RESCUE MISSION,



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which located and returned you to this DEF installation.

In addition, the following summary briefing includes your clearance to access unclassified sections of the DEF reconnaissance database concerning Galaxy 3793, accumulated over the past 125 Mission Cycles (625,000 years). Any supplemental information you require, including definition of terms, archived photographs, film, holograms, invasion

reports, background data, tutorials, etc., are available for you to study at your leisure.

Should you require further assistance during this Reorientation please contact Medical Officer, 1st Grade, "Raal-laam", Domain Expeditionary Force, PERSONNEL RECOVERY MISSION, Rest-Care-Cure Unit, Galaxy 3793, Sun 12, Space Station 33, Asteroid Belt.



PART ONE: PRINCIPLE OF ALL-MOTHER

The following excerpt from the historical preface to the "Doctrine of The Eternally Benevolent Domain". This is a poetic abridgement of the philosophical principle of "All-Mother". The verses were written by the pre Dominion poet, Shalnam Aran, and officially adopted as a part of *The Doctrine of The Eternally Benevolent Domain* billions of years ago. It is included here as an aid to recovering your memory as a member of the

lost battalion:

01. *"Without seeking, one may know All-Mother.*

02. *Without finding, one may know The Way of All-Mother.*

03. *The Omniscient and Omnipotent Matriarch knows without*

searching, understands without thinking, acts without motion.

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04. *To know that one does not understand is wise;*

05. *Failing to know that one does not understand is folly.*

06. *A wise being treats errors as misestimations of force.*

07. *One becomes more able when force is used correctly.*

08. *The proper use of force is to prevent those who harm others from harming others. This is benevolent for All.*

09. *To use force without benevolent intention is foolish.*

10. *Order, with Benevolence, ensures freedom and integrity for All.*

11. *A trustworthy Being is honest with those who are honest.*

12. *A trustworthy Being is honest with those who are dishonest.*

13. *When a being can be trusted, integrity and benevolence may be attained for All.*

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14. *All beings, unless forcefully abused, are essentially benevolent.*

15. *All-Mother defines the myriad shades of Benevolence.*

16. *Who distinguishes the subtleties of beauty and ugliness?*

17. *Being and non-being are a decision to be, or not to be.*

18. *Benevolence is caused by All Beings in The Eternal Now.*

19. *The Way of All-Mother embraces each Being with trust and Benevolent intent.*

20. *All-Mother begins, as does Trust, with the decision to Be Benevolence.*

21. *We, Immortal Benevolent Beings, embody All-Mother.*

22. *Collectively, we are The Source of Eternal Benevolence.*

23. *A Being creates and is responsible for creation.*

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24. *One creates, creates, creates, creates, or does not.*

25. *If One does not create, no universe is perceived.*

26. *One causes a universe with Creative Thought.*

27. *Thought creates the boundaries of a space.*

28. *Boundaries form the illusion of space.*

29. *The space therein is filled with forms of thought.*

30. *Placing forms therein, location and space are perceived.*

31. *A universe of forms in motion, monitored, is time.*

32. *The change of forms are caused by Beings.*

33. *Changing forms, agreed upon, are mutually perceived.*

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- 34. *Mutual perception, agreed upon, is reality.*
- 35. *One who looks will not see All-Mother.*
- 36. *One who listens will not hear All-Mother.*
- 37. *One who gropes will not grasp All-Mother.*
- 38. *All-Mother is formless nonentity.*
- 39. *All-Mother is motionless source of*

- motion.*
- 40. *The infinite essence of Being is the source of life.*
- 41. *All-Mother is Self as a Benevolent Spirit.*
- 42. *The Self, the Spirit, creates illusion.*
- 43. *The delusion of Beings is that All is not an illusion.*
- 44. *One creates illusion, enjoying, renewing, destroying.*

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- 45. *Creation and Joy of Being are The Way of All-Mother.*
- 46. *Beings pretend to be forms to play a game.*
- 47. *Beings may endows forms with sensation and feels pleasure therein.*
- 48. *Pain is a game of suffering forms.*
- 49. *Without a form, can one suffer?*
- 50. *One may forget Ones Self and become a form.*

- 51. *One becomes form: One loses The Way of All-Mother.*
- 52. *Benevolent Creation is Pleasure.*
- 53. *All-Mother is The Way of Eternal Pleasure.*

Excerpted from the poem, "All-Mother: The Way of Benevolent Being", verses 1 - 53

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by Shalnam-Aran from *The Doctrine of The Eternally Benevolent Domain*

WE CREATE THE ETERNALLY BENEVOLENT DOMAIN!



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THE ESSENTIAL NATURE OF UNIVERSES

A state of tranquility, joy, kindness, beauty and stability on Earth exists for relatively brief moments, if at all. These qualities may endure in the imagination of artists or in the daydreams of children, but are severely prohibited on Earth by the clandestine influence over humanity enforced by the two fundamental factors:

- 1) the amnesia and mind-control mechanisms used against the population of Earth by a renegade, secret society known as the Brothers of The Serpent, who have been using Earth as a prison for a least 30,000 years.
- 2) Virtually all planetary cultures in the physical universe are dominated by insipient IS-BEs who consider that only the application of brutal force is a standard criteria to evaluate the worth of all

